



NOTICE OF PUBLICATION OF CATEGORICAL EXCLUSION
CITY OF BOZEMAN

5.3 MG WATER STORAGE TANK PROJECT

March 8, 2017

The Montana Department of Environmental Quality has reviewed the above-named project. The project consists of the construction of a new 5.3 million gallon buried concrete water storage reservoir adjacent to the city's Sourdough Water Treatment Plant. All construction will take place on previously-disturbed property owned by the city. The need for a new tank was identified in the city's 2005 water facility plan, which predicted that an additional 5.3 million gallons of storage would be needed by the year 2017. The new tank will provide additional chlorine contact time to accomplish disinfection, enhance distribution system pressures, increase water system storage capacity, and provide a redundant water storage facility so that existing tanks may be taken out of service for maintenance, cleaning, or repair.

Pursuant to ARM 17.40.318, the Department of Environmental Quality has concluded that the proposed project meets the Categorical Exclusion criteria of the National Environmental Policy Act (NEPA) and the Montana Environmental Policy Act (MEPA).

The documentation for the categorical exclusion, including a map of the proposed improvements, is available for public review at the following locations:

Department of Environmental Quality
State Revolving Fund Loan Program
1520 East Sixth Avenue
Helena, MT 59601
e-mail: gwiens@mt.gov

City of Bozeman
814 N. Bozeman Avenue
Bozeman, MT 59715
e-mail: bmurray@bozeman.net







Sincerely,

A handwritten signature in blue ink, appearing to read "Todd Teegarden", is written over a horizontal line.

Todd Teegarden, Bureau Chief
Engineering Bureau
Water Quality Division

Figure 1. Bozeman New Water Storage Tank Vicinity Map.

Legend

-  Bozeman Water Treatment Plant Boundary
-  Water Storage Tank
-  Interstate
-  Primary Road
-  City-County Road
-  Streams

